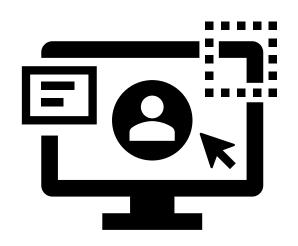
Technological
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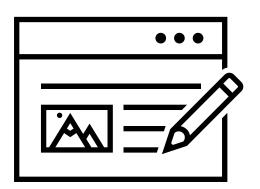


Tam, Kwok, Lee, et al. (2023)
Society for Social Work and Research
2023 Conference, Phoenix, AZ
January 11 – 15, 2023

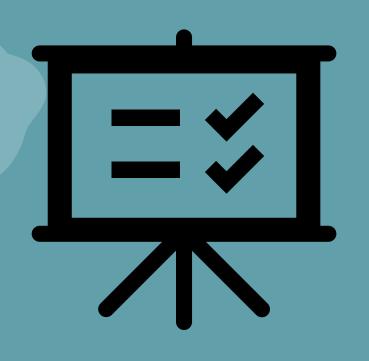


Co-authors (part of Children and Youth Mental Health, CYMH, Project Team)

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- Devasish Joseph, Youth Volunteer
- Evan Hu, Consultant, Founding Partner & G7 Associate at Creative Destruction Lab



Focuses of the Roundtable



- 1) To examine the role of digital technology in health and social service provision specifically to address youth mental health;
- 2) To share a collaborative approach to develop a web-based application for the promotion and early intervention of youth mental health; and
- 3) To discuss ethical issues to balance youth's right on privacy, data security, and the need for safety in the cyberworld, but also attending to issues pertaining to accessibility and alternative modes of service delivery.

Outline of the Roundtable

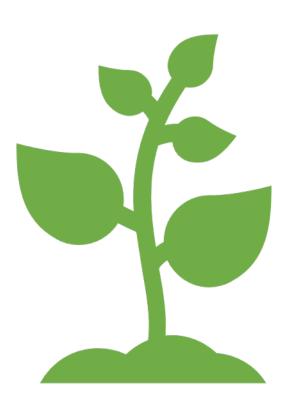
- 1. Introduction and overview
- 2. Review of literature on role of digital technology in health and/or social services addressing youth mental health
- 3. Sharing of CYMH Web App co-creation focus group experiences
- 4. Discussion/feedback
- 5. Ethical issues in the use of digital technology to address youth mental health: CYMH Web App as an example
- 6. Discussion/feedback
- 7. Future outlook

Overview: CYMH Web APP Co-Creation Focus Groups

Overview: CYMH Web APP Co-Creation Focus Groups

Presentation Work Group Members

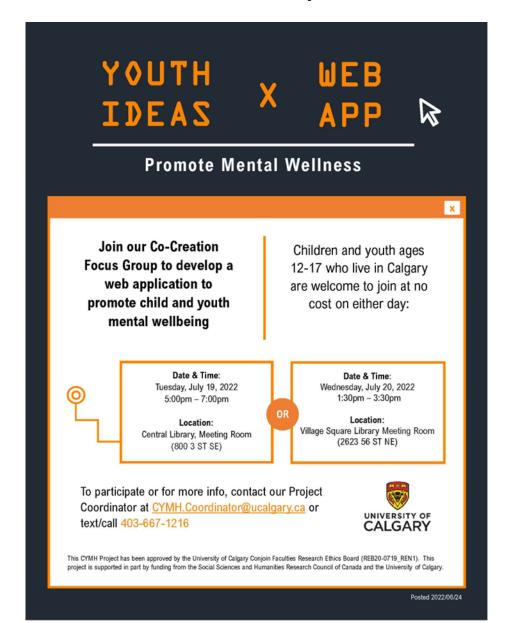
- Dora Tam, PhD
- Louise Ng, MSW
- Candice Menzies, BSW
- Jensyn Wallan, Project Assistant
- Julia Kao, Project Assistant
- Devasish Joseph, Youth Volunteer



CYMH Web APP Co-Creation Focus Groups

Objectives

- To co-create a web app with youth for promoting mental wellness and providing early intervention on youth mental health concerns
- To engage youth through participation in fun and meaningful activities
- To empower youth by listening and ensuring that their voices are heard



CYMH Web App Co-creation Focus Groups

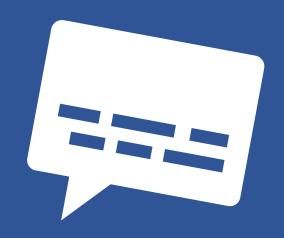


Design

- Built upon the gamification theory (Alsawaier, 2018) and self-determination theory (Ryan & Deci, 2000)
- Integrated participatory action research approach (Bozlak & Kelley, 2015)
- Each focus group met once for 2 hours
- Adopted play and create design
- Two facilitators and one youth support



CYMH Web APP: The Prototype



CYMH Web App: The Prototype



@ CYMH Project Team 2022 Faculty of Social Work, University of Calgary



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Welcome to Children and Youth Mental Health Innovation. Our aim is to promote mental wellness and to provide early intervention resources.

You are not alone if you have experienced any mental health issue. Please login/sign up if you have not done so.

We provide several features that are aimed to develop mental wellness. For instance, maintaining a journal of all your worries and happiness, and get connected to people you trust. See the video for an illustration and what you will get from this website.





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About Us

Hey! Welcome to Children and Youth Mental Health.

Children and Youth Mental Health (CYMH) is the University research project lead by Dr. Dora Tam, who is associated with Faculty of Social Work [FSW] at University of Calgary. This project is being done in partnership with Big Brothers and Big Sisters of Lethbridge and the Centre for Young Parents to understand and promote wellbeing of children and youth in Lethbridge and Grande Prairie.

Our goal of the project is to engage children, youth, parents, and community partners in development of service user-focused initiatives for the promotion and early intervention of mental wellness among children and youth aged 12-17 in Canada and China.

We will be using web-based applications designed to facilitate mental health and wellbeing with children and youth. We are seeking youth feedback through focus groups to enhance mental health education, prevention, and intervention in a digital format.

Our website includes many features to promote mental wellness which includes a mood tracker, journal, and resources.



SignUp Login About Home Resources Contact Are you 13 years old and above? A Sign up First Name* Last Name * Email Address *



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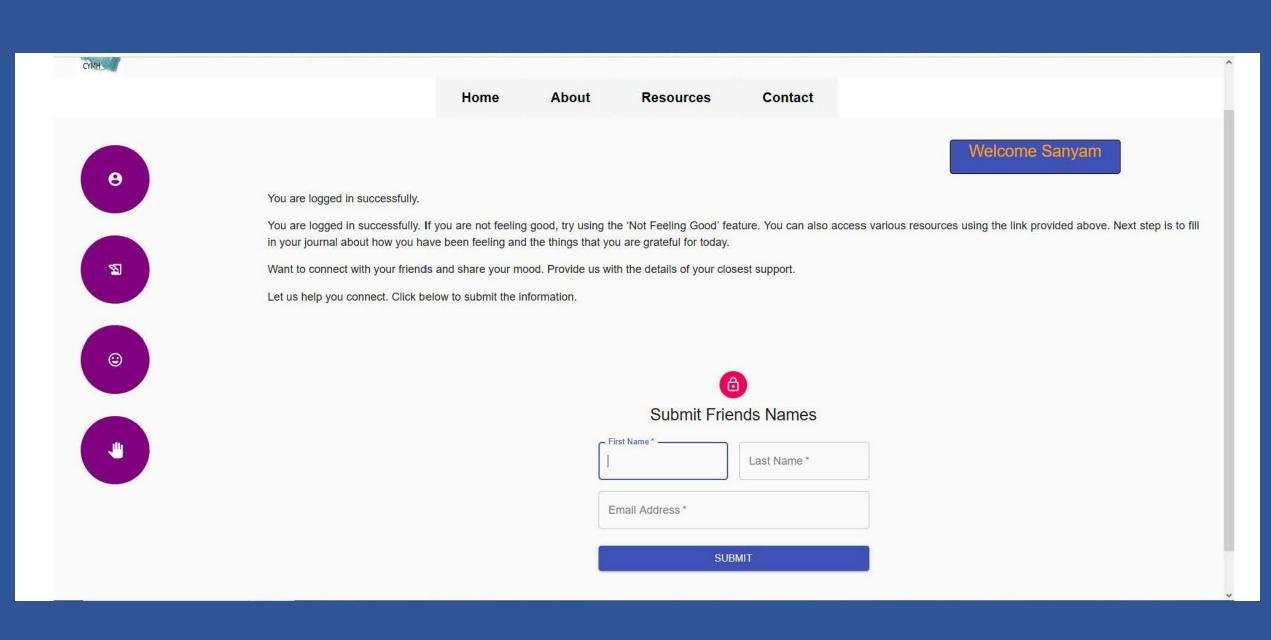
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My Journal



My Past Entries

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SignUp Login Home About Contact Resources SUMMARY **Mood Tracker** Hi! How are you feeling today? On a scale from 1 (lowest) to 5 (highest), how would you say the intensity of such feeling? 5 2 Let your friends know how you are feeling SHARE Not Feeling good? Click below to see the list of resources that may be useful. RESOURCES











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Not Feeling Well?

Are you feeling sadness, lonely, or stressed? You are not alone.

Click below and a message will be sent to the closest friends or support persons you have identified.

Let your supports know:





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Useful Resources for Mental Health	Home	About	Resources	Contact	
Anxiety Canada- Feeling Anxious. Click here to get step-by-step instructions on how to deal with symptoms.	Connecteen-	Do you want to tal	k to someone? Connect website.	with a peer on this	Kids Help Phone- Need help now? You can reach a professional counsellor at Kids Help Phone in English or French.
Canada Suicide Prevention Service- If you're thinking about suicide, are worried about a friend or loved one, the Canada Suicide Prevention Service is available 24/7 for voice and 4pm to 12am ET for text.	Crisis Te	ext Line Canada- \	Want to connect to a cris	sis counselor?	LGBT Youthline - Find confidential and non-judgmental peer support.
<u>Bullying Helpline</u> - Connect with helplines if you or someone you know is experiencing bullying or abuse.	Hope for	Wellness Helplin	e- Try on-line chat coun	seling service.	Wellness Together Canada- Find resources for all age groups.



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Contact Us

For contact, pl	ease email	CYMH.Coordinat	or2@ucalgary.ca.
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For any queries or if you need assistance regarding the website, please email CYMH.Calgary@ucalgary.ca.

Don't have your email open? You can also submit your questions below:

Name	
E-Mail Address	
Subject	

Participants



Completed four groups with 29 participants (26 completed feedback)

- 69% of the participants aged 12 to 14; and 31% aged 15 to 17
- 27% from Grande Prairie, and 73% from Calgary
- 35% identified as female, 50% identified as male, and other 16% identified themselves as non-binary, two-spirit, straight, or don't know
- Diverse ethic backgrounds
 - 31% were African/Black/Caribbean; 19% were East/South/North Asian; 15% were White/Caucasian; 15% were mixed racial backgrounds; 8% were Hispanic or South Americans; 4% were Indigenous or Metis, and 4% were South European

Qualitative Feedback on the CYMH Web App Focus Group (1)

Eight out of 29 youth participated in the open-ended questions on the program evaluation

 One group did not participate in program evaluation due to time limitation and communication issue

How enjoyable in the Co-creation group

– Ranged between 8 and 10; Mean = 9.29

Things group members liked the most about the Focus Group

 Conversation, work together as a group, sharing of ideas, meet new friends, work with favorite people, making the poster together, creating the App together, a strong league, gift card

Qualitative Feedback on the CYMH Web App Focus Group (2)

Question on things members liked the least

- Five report nothing or no
- One loved everything
- -One person shared that "Testing the (CYMH) blank app, there wasn't really anything but a shell" (C015)
- -Another member expressed that "...we were not able to write down the specifics of what might have improved the apps more, although I understand that may take a really long time to read through ahah" (C016)

Qualitative Feedback on the CYMH Web App Focus Group (3)

How meaningful to create a Web App for young persons

- Six participants expressed that it was very meaningful/important/very engaging
 - "...there are many children struggling with this issue and would likely need this sort of help" (C017)
 - "...in many situations there is a great intent to help others; however. the way the helpful information is presented just isn't designed well enough for young people to care to spend the time. Presentation and graphic/app design is as crucial as the app its being applied to" (C016)

Qualitative Feedback on the CYMH Web App Focus Group (4)

What could be improved for future similar focus group

- Five had nothing to change or they "liked the session very much" (C018)
- One participant: "...wished we had more time to work on our apps"
 (C014)
- One participant provided very useful feedback:
 - "I really enjoyed, giving my 2 cents about the apps, perhaps in the future, there could be more specific feedback I could give? I know the leaders went around jotting it down, but I think perhaps allowing us to just write some things down in the feedback form we got about the apps would also be helpful" (C016)

Reflection from Focus Group Facilitators and Coordinator

"By the end of the focus groups the youths' voices and desires were loud and clear. They articulated verbally and creatively what mental health and wellness meant to them, what they needed as an unheard population and suggested how mental health and wellness could be achieved...The participants in the Web App Co-creation group were very excited about the idea that they were creating something for their generation." (Candice)

"The youth we met with found the topic of mental health is meaningful to them and were eager to give insight for the project within the development of the web-app. They shared many ideas, but the one that stood out was having to take care of an inanimate object to take care of themselves. To succeed in a task for their 'pet,' they had to do it themselves." (Jensyn)

"The engagement of the youth was very positive...They did not hesitate to provide feedback...I was amazed at how engaged the youth were and how many ideas they wanted to share with everyone." (Julia)

"The CYMH app was presented as something they had a stake in helping build. The youth seemed to respond to this idea and this came out when they were able to design their own app." (Caleb)

"Many youth are well versed and skilled with technology as it continues to evolve...Advertising the focus groups on Facebook seemed to be effective in drawing more interest to the groups and to the overall project." (Louise)

Suggested Modifications for the CYMH Web App by Youth (1)

Received 139 suggestions to the CYMH Web App

- A team of 4 reviewed the suggestions and selected 53 top three ranked items
- Seven main categories of features for modification on the CYMH Web App



Suggested Modifications for the CYMH Web App by Youth (2)

- 1.Tracking data and seeing progress
 - ■The app includes challenges, exercises and social goals
- 2. Mental Health Information
 - Buttons can give you information on mental health and resources
- 3. Sharing with friends or peer support
 - Be able leave supportive notes on their friends' pages or profiles

- 4. Relief or relaxation
 - In the app there is a teacher/guide for meditation
- 5. Simplicity
 - Easy to read
- 6. Choices or inclusivity (personalization)
 - Profile options including icons, pronoun, colors, etc.
- 7. Engaging visuals
 - Suggest adding more emojis to represent more emotions

Suggestions for the CYMH Web App by Youth (3)

Speech

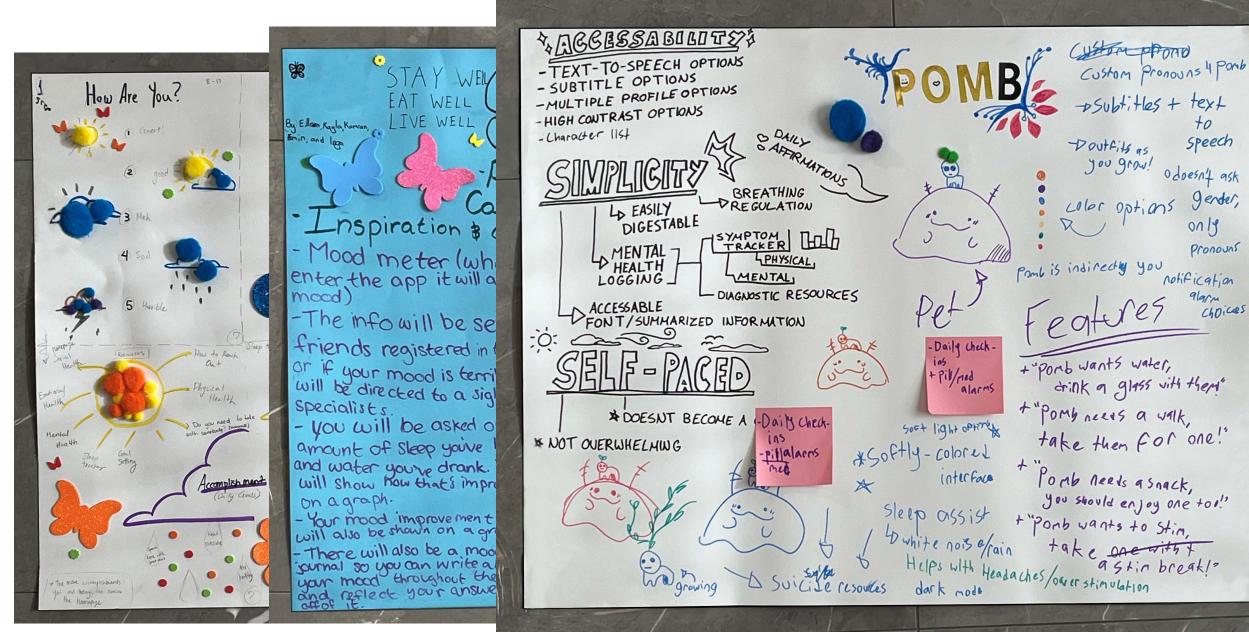
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Acknowledgements

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Diversecities in Calgary

Hull Services in Calgary

Wood's Homes in Calgary

Center for Young Parents in Grande Prairie

Big Brothers Big Sisters of Lethbridge and District

McMan Youth, Family and Community Services Lethbridge and areas

Dept. of Family and Community Support Services in the County of Grande Prairie